



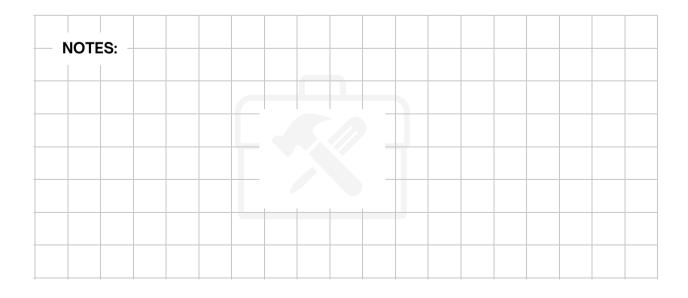
What's are Changemaking Toolkits + Tools? Go to page 5.



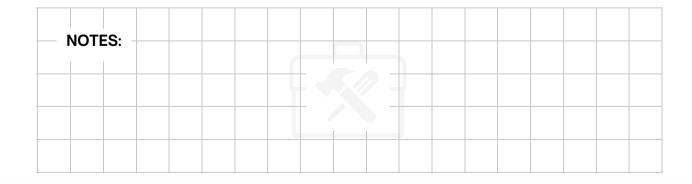
# MODULE 01 | TOOLKITS + TOOLS FOR TEAM-FOCUSED CONVERSATIONS

TOOLS	S INVENTORY		p. 106
TOOL	KIT SCORECARD + PRIORITIZAT	TION HELP	p. 107
COLLA	ABORATIVE CHANGEMAKING V	OICES	p. 108
T1.1	OUR TEAM	<b>How might we</b> identify and include team members who'll help us achieve current and futures success?	p. 110
T1.2	OUR WHY	How might we define and align our WHY?	p. 112
T1.3	OUR CORE VALUES	<b>How might we</b> align our individual and team core values?	p. 114
T1.4	OUR COLLABORATIVE CULTURE	<b>How might we</b> ensure that we're creating and nurturing the right culture for successful collaboration?	p. 116
T1.5	OUR SUPERPOWERS	<b>How might we</b> identify and appreciate our team members' superpowers?	p. 118
TOOL	KIT TOOLS REFLECTIONS		p. 120
NC	OTES:		

toolkit 02		OUR TEAM'S EFFORTS expectations, responsibilities and priorities?	p. 121
TOOLS	SINVENTORY		p. 122
TOOLS	S SCORECARD + PRIORITIZATIO	N HELP	p. 123
COLLA	BORATIVE CHANGEMAKING VC	DICES	p. 124
T2.1	LEVEL SETTING CHECK-IN	<b>How might we</b> make sure we're starting our conversations with everyone "on the same page?"	p. 126
T2.2	RACI STRUCTURE CHECK-IN	How might we define clear roles and responsibilities for team members?	p. 128
T2.3	GOLDILOCKS CHECK-IN	<b>How might we</b> work to achieve a good balance between our short-term focused and long-term focused efforts?	p. 130
T2.4	STAKEHOLDER ENGAGEMENT LEVEL CHECK-IN	<b>How might we</b> work together to empower the most appropriate level of engagement for each stakeholder?	p. 132
T2.5	EISENHOWER CHECK-IN	<b>How might we</b> prioritize our efforts by analyzing urgency and importance?	p. 134
T2.6	EFFECTIVENESS + EFFICIENCY CHECK-IN	<b>How might we</b> analyze our work through the lens of effectiveness and efficiency?	p. 136
T2.7	KANBAN CHECK-IN	<b>How might we</b> organize and prioritize our workflow?	p. 138
T2.8	THREATS + REWARDS CHECK-IN	<b>How might we</b> work to minimize perceived threats and maximize rewards?	p. 140
TOOLK	(IT TOOLS REFLECTIONS		p. 142



toolkit 03	INNOVATION IDEATION ANALYSIS WHITEBO How might we ideate about, analyze		p. 143
TOOLS	SINVENTORY		p. 144
TOOLK	(IT SCORECARD + PRIORITIZATION	ON HELP	p. 145
COLLA	BORATIVE CHANGEMAKING VO	ICES	p. 146
T3.1	PROXIMITY WHITEBOARD	<b>How might we</b> prioritize our efforts based on where we have the closest proximity?	p. 148
T3.2	IMPACT + EFFORT WHITEBOARD	<b>How might we</b> prioritize innovation ideas by analyzing projected positive impact and required effort?	p. 150
T3.3	IMPACT + UNCERTAINTY WHITEBOARD	<b>How might we</b> prioritize innovation ideas by analyzing projected positive impact and uncertainty?	p. 152
T3.4	SWEET SPOT WHITEBOARD	How might we analyze innovation ideas by assessing how desirable, feasible, viable and ethical they are?	p. 154
T3.5	FOUR FITS WHITEBOARD	<b>How might we</b> analyze the fit between our product/ service, market, distribution, and pricing strategy?	p. 156
T3.6	DESIGN PRINCIPLES WHITEBOARD	How might we evaluate how our innovation concept aligns with changemaking design principles?	p. 158
T3.7	INNOVATION INSIGHTS + APPLICATIONS WHITEBOARD	<b>How might we</b> gain strategic insights from other innovations that can be applied to our own innovation?	p. 160
T3.8	TWO LIMITATIONS WHITEBOARD	<b>How might we</b> assess what's achievable keeping practical limitations in mind?	p. 162
T3.9	CONSEQUENCES WHITEBOARD	How might we analyze the intended and unintended consequences of innovations?	p. 164
TOOLK	(IT TOOLS REFLECTIONS		p. 166





### MODULE 02 | TOOLKITS + TOOLS FOR DISCOVERY + DIAGNOSIS CONVERSATIONS

## toolkit 04

#### FINDING + PRIORITIZING ACTIONABLE PROBLEMS

**How might we** equip ourselves with practical problem identification and prioritization methodologies and tools?

p. 169

TOOLS	SINVENTORY		p. 170
TOOLI	KIT SCORECARD + PRIORITIZA	TION HELP	p. 171
COLLA	ABORATIVE CHANGEMAKING V	OICES	p. 172
T4.1	ROOT CAUSE ANALYSIS	<b>How might we</b> work to understand the root cause(s) of problems?	p. 174
T4.2	PROBLEM TREE ANALYSIS	<b>How might we</b> work to understand both the root causes and negative effects of problems?	p. 176
T4.3	ICEBERG ANALYSIS	<b>How might we</b> approach problem identification in a way that empowers us to potentially transform a system rather than simply react to an event?	p. 178
T4.4	SWOT ANALYSIS	<b>How might we</b> gain insights by analyzing strengths, weaknesses, opportunities and threats?	p. 180
T4.5	PROBLEMS VS DESIGN CONSTRAINTS ANALYSIS	<b>How might we</b> make sure we're prioritizing what's currently changeable instead of what isn't?	p. 182
T4.6	PROBLEM PRIORITIZATION ANALYSIS	<b>How might we</b> prioritize problems based on frequency and severity?	p. 184

# NOTES: GVK notes • Once you start solving problems you stop seeing them as problems and start seeing them as opportunities. • People think inspiration leads to action. I find it's usually the opposite. Once you get started, you engage, you learn, you spark your empathy, and you get inspired.

**TOOLKIT TOOLS REFLECTIONS** 

p. 186

toolkit _	How	JMAN might we re to supp	<b>e</b> zoom							ective	s of th	ne ped	ple w	е	p. 1	187
TOOLS	INVEN	TORY													p. ′	188
TOOLK	IT SCC	RECAR	RD + P	RIOR	ITIZA	TIC	N HE	ELP							р.	189
COLLA	BORAT	IVE CH	ANGE	ЕМАК	ING '	VOI	CES								p. ′	190
T5.1	EMPA	THY M	AP				the liv	<b>night v</b> es and to sup	persp	n a de ective	eper u	inders he pe	tandin ople w	g of /e	p. '	192
T5.2	PERSO	ONA M	ΑP				How n charac suppo	night w cteristiont?	e cap	ture re	eprese ople w	entativ ve're h	e oping	to	р.	194
T5.3	EMPO	WERM	ENT N	/IAP			some	night v one is i power	elativ					extent	p. '	196
T5.4	WELL	-BEING	MAP				How r well-b	<b>night v</b> eing?	<b>/e</b> foc	us our	analy	sis ho	listica	lly on	p. ′	198
T5.5	JOURI	NEY MA	<b>\P</b>				gettin	night v g in the ving the	way a	as sor	nd wha	at obs work	tacles s towa	are ards	p. 2	200
T5.6		SION MAP	AKING	à				<b>night v</b> s are in					nitive		p. 2	202
TOOLK	IT TOO	LS REF	LECT	IONS	•										p. 2	204
_ NO	TES:															
									_	t						
									-	Ţ	A	PPL	<b>ICAT</b>	CIFIC TONS	S 📙	
									_			<b>■</b>	A)			

toolkit 06	SYSTEM(S) MAPPI How might we zoom out to get a 3	<b>ING</b> 60 degree understanding of the context?	p. 205
TOOLS	SINVENTORY		p. 206
TOOLK	(IT SCORECARD + PRIORITIZA	TION HELP	p. 207
COLLA	BORATIVE CHANGEMAKING V	OICES	p. 208
T6.1	BRIGHT SPOTS MAP	<b>How might we</b> analyze and amplify existing solutions for a pervasive community problem?	p. 210
T6.2	CURRENT SOLUTIONS LANDSCAPE MAP	<b>How might we</b> analyze and learn from current solutions designed to solve the problem(s) we've identified?	p. 212
T6.3	EQUITABLE ACCESS MAP	<b>How might we</b> analyze the specific ways that current solutions are and aren't creating access?	p. 214
T6.4	CAPITAL MIX MAP	How might we identify community strengths that might be leveraged and/ or weaknesses that might represent opportunities to provide support?	p. 216
T6.5	SYSTEM STATUS MAP	<b>How might we</b> identify and analyze what's in a relatively stable, complicated, complex or chaotic status?	p. 218
T6.6	SYSTEM FIVE R'S MAP	<b>How might we</b> gain an understanding of how resources, roles, relationships, and rules impact results?	p. 220
T6.7	SYSTEM COMPONENTS MAP	<b>How might we</b> analyze five critical components of the system ranging from policies to mindsets?	p. 222
T6.8	STAKEHOLDER POWER MAP	<b>How might we</b> analyze how different types of power are, could be, and should be distributed within the system?	p. 224
T6.9	FIVE FORCES MAP	<b>How might we</b> analyze five critical forces that influence our work within the system?	p. 226
T6.10	VUCA MAP	<b>How might we</b> analyze and account for volatility, uncertainty, complexity, and ambiguity within the system?	p. 228
TOOLK	CIT TOOLS REFLECTIONS		p. 230
NOTI	<b>ES</b> :		



## MODULE 03 | TOOLKITS + TOOLS FOR INNOVATION DESIGN CONVERSATIONS

		p. 233
S INVENTORY		p. 234
KIT SCORECARD + PRIORITIZAT	ION HELP	p. 235
ABORATIVE CHANGEMAKING VO	OICES	p. 236
LOGIC MODEL BLUEPRINT	How might we describe the desired outcomes of our innovation and the model we've designed to achieve them?	p. 238
DRIVER DIAGRAM BLUEPRINT	How might we articulate the key drivers of our innovation's success?	p. 240
SUCCESS INDICATORS BLUEPRINT	<b>How might we</b> design the most optimal ways to measure the success of our innovation over the short, medium and long term?	p. 242
VALUE PROPOSITION BLUEPRINT	How might we show how our innovation is delivering value?	p. 244
NOVEL FEATURES + BENEFITS BLUEPRINT	<b>How might we</b> specify the features that make our innovation uniquely beneficial?	p. 246
INNOVATION DISTILLATION BLUEPRINT	<b>How might we</b> distill the elements that make our innovation tick?	p. 248
KIT TOOLS REFLECTIONS		p. 250
was named after human-centered d your design has - o AFFORDANCE: This is a hint/c	lesign guru Don Norman. To avoid this, make s clue about how to use it based on its appearan	ure nce.
	How might we clearly define and art of our changemaking innovation?  SINVENTORY  KIT SCORECARD + PRIORITIZAT ABORATIVE CHANGEMAKING VOLOGIC MODEL BLUEPRINT  DRIVER DIAGRAM BLUEPRINT  SUCCESS INDICATORS BLUEPRINT  VALUE PROPOSITION BLUEPRINT  NOVEL FEATURES + BENEFITS BLUEPRINT  INNOVATION DISTILLATION BLUEPRINT  KIT TOOLS REFLECTIONS  OTES:  notes -  Don't build a metaphorical "Norman was named after human-centered a your design has -  o AFFORDANCE: This is a hint/o	ABORATIVE CHANGEMAKING VOICES  LOGIC MODEL BLUEPRINT  DRIVER DIAGRAM BLUEPRINT  SUCCESS INDICATORS BLUEPRINT  VALUE PROPOSITION BLUEPRINT  NOVEL FEATURES + BENEFITS BLUEPRINT  INNOVATION DISTILLATION BLUEPRINT  Was named after human-centered design guru Don Norman, To avoid this, make s  Was named after human-centered design guru Don Norman, To avoid this, make s

toolkit 08	LAUNCH + SCALIN How might we figure out where to s changemaking innovation?	G STRATEGIES start and how to distribute and scale our	p. 251
TOOLS	SINVENTORY		p. 252
TOOL	(IT SCORECARD + PRIORITIZAT	TON HELP	p. 253
COLLA	ABORATIVE CHANGEMAKING V	OICES	p. 254
T8.1	MARKET SIZE ANALYSIS + STRATEGY	<b>How might we</b> define the size of the opportunity and decide where we should start?	p. 256
T8.2	COLLABORATOR COMPATIBILITY ANALYSIS	<b>How might we</b> analyze our compatibility with potential collaborators?	p. 258
T8.3	DISTRIBUTION CHANNEL STRATEGY	<b>How might we</b> define how we'll distribute our changemaking innovation?	p. 260
T8.4	DIFFUSION STRATEGY	<b>How might we</b> define who the most likely adopters and promoters of our innovation will be when we launch?	p. 262
TOOL	(IT TOOLS REFLECTIONS		p. 264

toolkit 09		FOR-PEOPLE STRATEGIES gies that help people support and empower each	p. 265
TOOLS	SINVENTORY		p. 266
TOOL	(IT SCORECARD + PRIORITIZAT	ION HELP	p. 267
COLLA	ABORATIVE CHANGEMAKING V	DICES	p. 268
T9.1	PEER SUPPORT STRATEGY DESIGN	<b>How might</b> we start to design a structure focused on empowering people with similar challenges to help each other?	p. 270
T9.2	COMMUNITY OF PRACTICE STRATEGY DESIGN	<b>How might</b> we start to design a means for people to share what's working, what isn't, and to learn from each other?	p. 272
T9.3	MUTUAL AID STRATEGY DESIGN	<b>How might we</b> start to design a means for community members to exchange and share resources?	p. 274
T9.4	COLLECTIVE IMPACT STRATEGY DESIGN	<b>How might we</b> start to design a means for organizations with similar missions to work together to solve big problems?	p. 276
TOOL	(IT TOOLS REFLECTIONS		p. 278

toolkit 10		ARKETING STRATEGIES e unique positioning of our innovation?	p. 279
TOOLS	SINVENTORY		p. 280
TOOL	(IT SCORECARD + PRIORITIZATI	ON HELP	p. 281
COLLA	ABORATIVE CHANGEMAKING VO	DICES	p. 282
T10.1	PROBLEM- SOLVING POSITIONING	<b>How might we</b> decide when our innovation should intervene?	p. 284
T10.2	TWO ATTRIBUTES POSITIONING	How might we design our innovation to be uniquely positioned based on two attributes?	p. 286
T10.3	BRAND STRATEGY	How might we keep key considerations in mind as we design our brand?	p. 288
T10.4	MARKETING MIX STRATEGY	How might we define our product, place, promotion, and price?	p. 290
TOO! 4	/IT TOOLS DEEL FOTIONS		p. 292
toolkit			
toolkit 11	GETTING TO ADOP	PTION STRATEGIES t focus on influencing and empowering user	p. 293
toolkit 11	GETTING TO ADOP  How might we design strategies that adoption?	t focus on influencing and empowering user	p. 293
TOOLS	GETTING TO ADOP How might we design strategies that adoption?  KIT INVENTORY	t focus on influencing and empowering user  N HELP	p. 293 p. 294 p. 295
TOOLS	GETTING TO ADOP How might we design strategies tha adoption?  KIT INVENTORY S SCORECARD + PRIORITIZATIO	t focus on influencing and empowering user  N HELP	p. 293 p. 294 p. 295 p. 296
TOOLS COLLA	GETTING TO ADOP How might we design strategies that adoption?  KIT INVENTORY S SCORECARD + PRIORITIZATIO ABORATIVE CHANGEMAKING VO KEYS TO	N HELP  DICES  How might we design our innovation in	p. 293 p. 294 p. 295 p. 296 p. 298
TOOLS COLLA	GETTING TO ADOP How might we design strategies that adoption?  (IT INVENTORY S SCORECARD + PRIORITIZATIO ABORATIVE CHANGEMAKING VO KEYS TO INNOVATION ADOPTION PRICING FOR	N HELP  DICES  How might we design our innovation in alignment with the five keys to adoption?  How might we decide and define the most	p. 293 p. 294 p. 295 p. 296 p. 296
TOOLK TOOLS COLLA T11.1 T11.2	GETTING TO ADOP How might we design strategies that adoption?  KIT INVENTORY S SCORECARD + PRIORITIZATIO ABORATIVE CHANGEMAKING VO KEYS TO INNOVATION ADOPTION  PRICING FOR ADOPTION STRATEGY  USER	N HELP  DICES  How might we design our innovation in alignment with the five keys to adoption?  How might we decide and define the most compelling pricing strategy given the context?  How might we design our innovation keeping critical factors for successful user experience in	p. 293 p. 294 p. 295 p. 296 p. 296 p. 300 p. 302
TOOLK TOOLS COLLA T11.1 T11.2 T11.3	GETTING TO ADOP How might we design strategies that adoption?  KIT INVENTORY S SCORECARD + PRIORITIZATIO ABORATIVE CHANGEMAKING VO KEYS TO INNOVATION ADOPTION  PRICING FOR ADOPTION STRATEGY  USER EXPERIENCE STRATEGY  MOTIVATORS +	N HELP  DICES  How might we design our innovation in alignment with the five keys to adoption?  How might we decide and define the most compelling pricing strategy given the context?  How might we design our innovation keeping critical factors for successful user experience in mind?  How might we design our innovation accounting for the personal, social, and structural factors	p. 293 p. 294 p. 295 p. 296 p. 300 p. 302
TOOLE TOOLS COLLA T11.1 T11.2 T11.3	GETTING TO ADOP How might we design strategies that adoption?  CIT INVENTORY  S SCORECARD + PRIORITIZATIO ABORATIVE CHANGEMAKING VO KEYS TO INNOVATION ADOPTION  PRICING FOR ADOPTION STRATEGY  USER EXPERIENCE STRATEGY  MOTIVATORS + CAPABILITIES STRATEGY	N HELP  DICES  How might we design our innovation in alignment with the five keys to adoption?  How might we decide and define the most compelling pricing strategy given the context?  How might we design our innovation keeping critical factors for successful user experience in mind?  How might we design our innovation accounting for the personal, social, and structural factors that influence motivations and capabilities?  How might we include the most influential	p. 293 p. 294 p. 295 p. 296 p. 298 p. 300 p. 302 p. 304 p. 306 p. 308

